



SO & CO.

So UEDA Dance Company

“HILUM”

60 min. Multi Media Dance Performance

FACT SHEET

HILUM

Excerpt video : <http://youtu.be/EsUzFvTgq98>

SO & CO.

- So Ueda Dance Company -

Direction & Choreography : So Ueda

Sound : Satoru Hirashima / Mitsuaki Matsumoto

Visual & Lighting : Toru Higuchi / Kunihiko Matsuo

Costume : Nozomi Inoue

Dance & Choreography : Rieko Hirata / Kanta Sakamoto / Kiyotaka Suzuki

/ Junko Toyonaga / Misato Mochizuki / So Ueda

Concept Design, Technical Direction : Kunihiko Matsuo

PREMIERE VENUE AND DATE

Kawakami junior high school

Kagoshima, JAPAN

5th Oct. 2014

CONTACT

So Ueda

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Twitter : [soco_official](#)

THE PIECE

A multimedia dance performance that connects memories of the past, present, and future
- Notes for the world premiere of HILUM -

HILUM :

1. Botany - the mark or scar on a seed produced by separation from its funicle or placenta. the nucleus of a granule of starch.
2. Mycology - a mark or scar on a spore at the point of attachment to the spore-bearing structure.
3. Anatomy - the region at which the vessels, nerves, etc., enter or emerge from a part.

This production is a live performance to share a new memory in the present moment and to connect past and future memories about the land.

In the playground of the abandoned Kawakami junior high school, there suddenly appears a stark-white hexagonal pillar which is alien to the surroundings of Kawakami' s deep nature.

The object looks like the earth' s navel or a window to another dimension. Various images, some of them alien to the land while others awake memories of the land, are projected onto the object. There, six performers dance as if they are laying a trail of new memories and then, as if they are reeling in old memories.

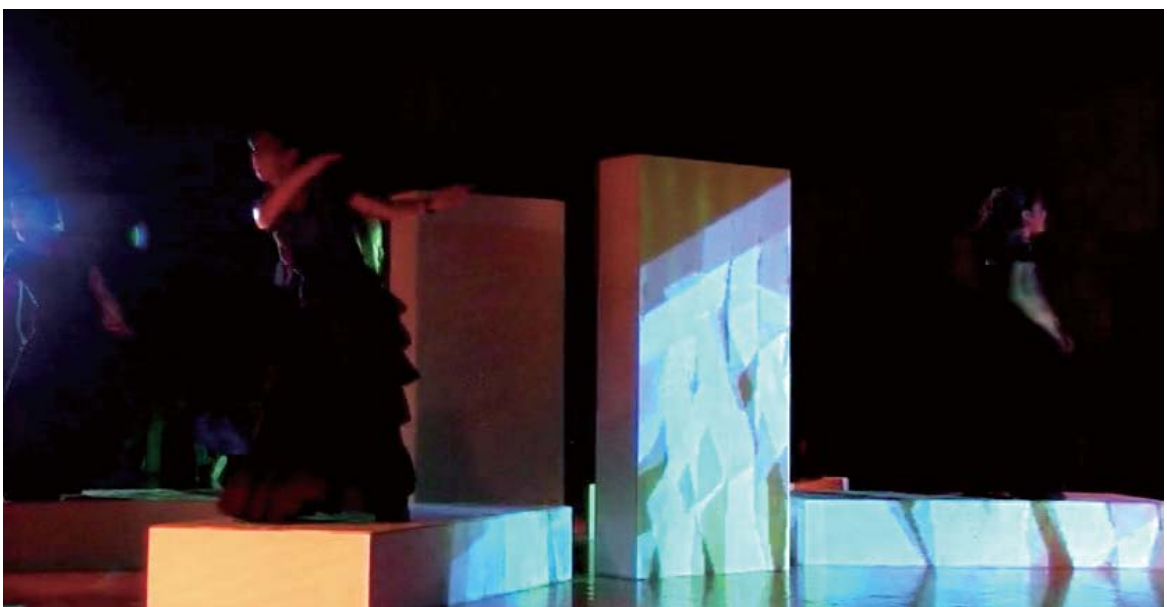
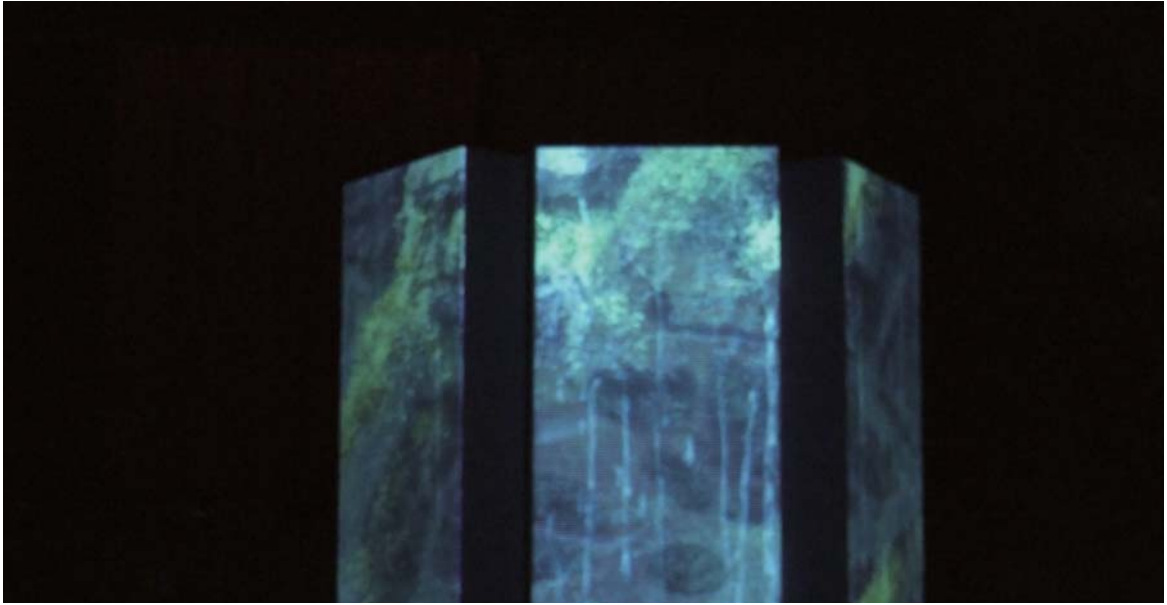
Electronic sounds, buzzing airwaves, and sounds from a distant land meld with the ambient sounds on the stage until they become indistinguishable from each other. There emerges a soundscape that has never been heard there before or since. The next moment, drums are beaten as if to drive the dancers.

Through the experience of this setting called performance, the audience will perceive the past, present, and future not as 'upper case history' but as a calm and incessant flow of time and will realize that he/she exists to constitute the memory of this time and this place.

Following the resident production and premiere in Kawakami, the piece will then be performed without any alteration, at special places in and out of Japan that are filled with history and memories as deep and still as those of the old Kawakami junior high school are.

20th Sep. 2014

IMPRESSIONS



premiere in Kagoshima 2014

IMPRESSIONS



premiere in Kagoshima 2014

IMPRESSIONS



From India tour 2015 Photo by Yota Kataoka

SO & CO. is an artist collective launched in February 2014 to explore the possibilities of alternative bodily expression and live performance. Dancers and artists from a variety of fields have gathered around the Artistic Director So Ueda. We will continue to work on productions, listening to our open-minded ideas, without sticking to a particular form of expression or a field.



So Ueda

Artistic Director / Choreographer

photo : yow takahashi

Originally from Tokyo, So Ueda has participated in productions with Butoh Factory YAN-SHU, Daizuko Farm, and in particular, with the performance unit Sal Vanilla since 1996. He has performed in productions by Yuzo Ishiyama / A. P. I. as a choreographer and dancer since 2006, and has been active both in Japan and abroad. With his improv-influenced style based on martial arts and Butoh, he has collaborated with various artists, while continuing to explore and develop his own style. He produced his first work on his own in 2001, and has since presented a number of pieces. Lately he produces collaborative live productions with musicians and has established a reputation for his straightforward and delicate perspective. In 2014, he founded So & Co. as Artistic Director. His production HILUM premiered to great acclaim in Kimotsuki, Kagoshima Pref.

THE TEAM

Satoru HIRASHIMA Composer / Cajón and Percussions

Percussion player.

Flamenco, Jazz, Improvised music, Japanese classical music, Chanson,,, Contemporary Dance, Contemporary theater, and Poetry readings,,,etc,,,,, stages and recording, play in a variety of fields.

Mitsuaki MATSUMOTO Composer / Live Electronics and Percussions

Mitsuaki MATSUMOTO is a "audio-visualist", composer, sound performer, improviser based in Kagoshima, plays in different countries.

Kunihiko MATSUO Concept / Visuals and Lighting / Stage Design / Technical Director

MATSUO Kunihiko is a multimedia artist based in Tokyo and specializes in interactive technology, audio-visual design and contemporary dance.

More information: <http://www.cmprocess.com>

Toru HIGUCHI Visuals and Lighting

Nozomi INOUE Costume Design

Rieko HIRATA Dance / Co-choreographer

Kanta SAKAMOTO Dance / Co-choreographer

Misato MOCHIZUKI Dance / Co-choreographer

Kiyotaka SUZUKI Dance / Co-choreographer

Junko TOYONAGA Dance / Co-choreographer

TECHNICAL RIDER

CONTACT

Technical director : MATSUO kunihiko
7-7-301 Shin-ogawa-machi, Shinjuku-ku,
Tokyo 162-0814 Japan
phone : +81-80-3388-1070
E-mail : matsuo@cmprocess.com

DURATION

60 min. (exact length)

People on tour

11 person (1 Director, 5 Dancers, 2 Musicians, 1 Video Artist,
1 Technical Director, 1 Costume Designer)

FIT UP

6h (Strike / Get out: 2h)

STAGE / PERFORMANCE AREA

at least 10m x 10m flat stage

we do not need dance mat.

but the stage should be keep clean and safe.

preferably, turfy or earthen "outdoor" stage. (negotiable)

6 pieces of white painted wooden boxies "Monolith" (180 cm x 90 cm x 30 cm)

dancers will dance on it. (must be stable)

TECH TABLE

Video, Sound and Lighting operators, Musicians on one side of the stage area
at least 2 Laptops and 16ch sub mixer would be placed on it.

TECHNICAL RIDER

SOUND

4 speakers & stand
2 sub woofer
2 stage monitor speakers
*4 microphones
1 stereo XLR (for Sub Console)
Main Console
*Sub Console : 8ch
Outboard unit :
Sampling Reverb, Graphic EQ, Parametric EQ, Limiter/Compressor
and Cables

VIDEO

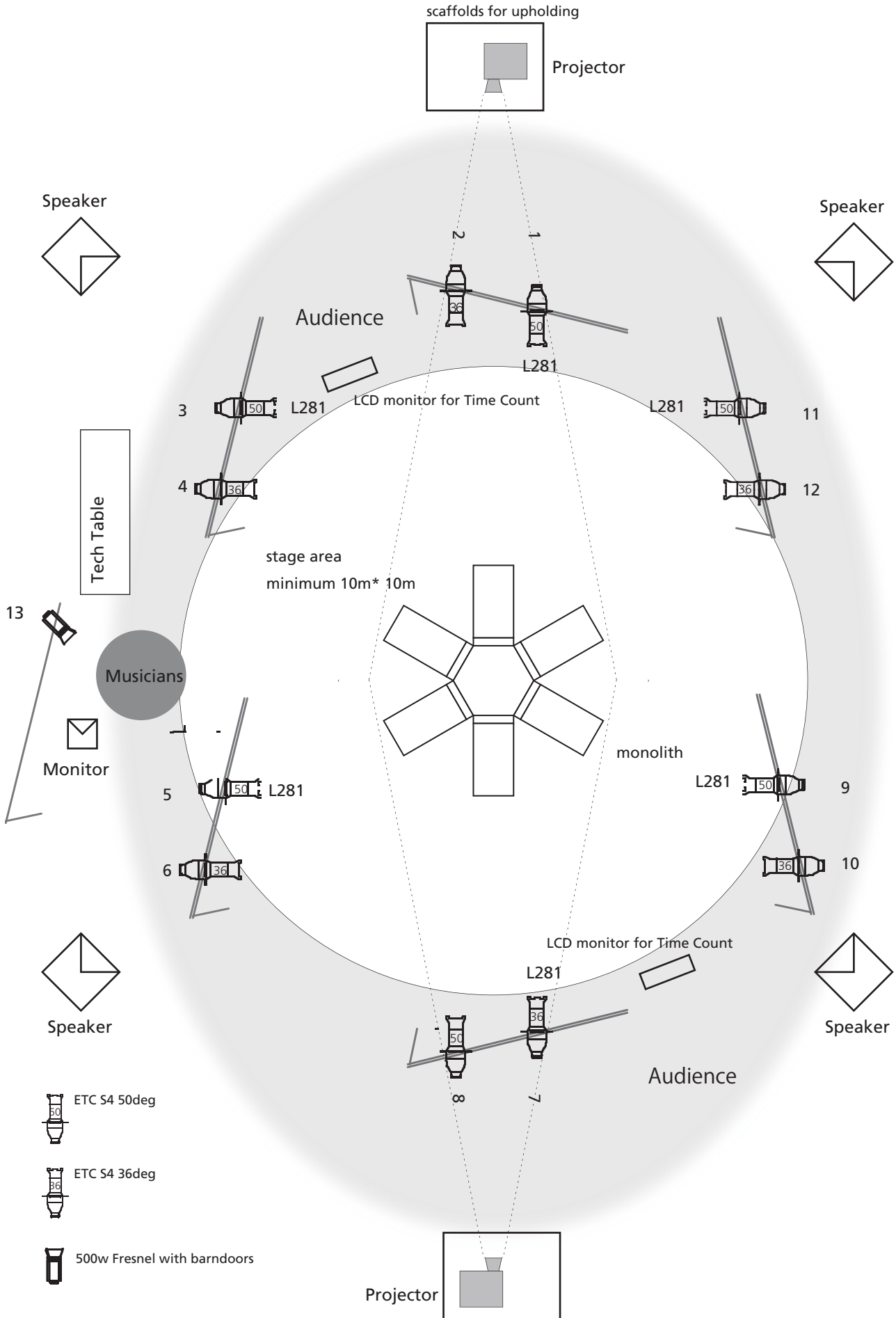
2 Projectors : at least 6000 ANSI lms DLP
2 LCD monitors | at least 15" | Black frame | VGA Input
2 VGA cables (from tech table to 2 projectors)
2 VGA cables (from tech table to 2 LCD monitors)
2 scaffolds (h:300cm) for upholding projectors for each side

LIGHT

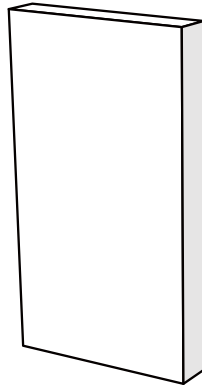
*1 computer with software + ENTEC DNX USB PRO
DMX dimmer
ETC S4 36deg x 6
ETC S4 50deg x 6
(6 stands are needed)
Fresnell spot 500w x 1
and Cables
appropriate amount of house lighting for audience area

* provided by us

SETUP DIAGRAM



MONOLITH



6 white wooden boxes
dancers will dance on these
(must be stable)
180 cm x 90 cm x 30 cm

